

# Alternate Cost of ST Table (Expanded)

This table presents an ever-decreasing cost for the ST attribute and its components, based on a cost progression idea by D. Weber. The column "SM?" only suggests the SM that might be typical of the indicated ST range; it suggests no formal relationship between ST and SM.

Score	SM?	ST			Striking ST			Lifting ST			HP		
		Initial score	Cost per +1	Cost per...	Initial score	Cost per +1	Cost per...	Initial score	Cost per +1	Cost per...	Initial score	Cost per +1	Cost per...
11-15	0	10 [0]	10	10 per +1	10 [0]	5	5 per +1	10 [0]	3	3 per +1	10 [0]	2	2 per +1
16-20	+1	15 [50]	10	10 per +1	15 [25]	5	5 per +1	15 [15]	3	3 per +1	15 [10]	2	2 per +1
21-30	+2	20 [100]	5	5 per +1	20 [50]	2.5	5 per +2	20 [30]	1.5	3 per +2	20 [20]	1	1 per +1
31-50	+3	30 [150]	2.5	5 per +2	30 [75]	1.25	5 per +4	30 [45]	0.75	3 per +4	30 [30]	0.5	1 per +2
51-70	+4	50 [200]	2.5	5 per +2	50 [100]	1.25	5 per +4	50 [60]	0.75	3 per +4	50 [40]	0.5	1 per +2
71-100	+5	70 [250]	1.67	5 per +3	70 [125]	0.83	5 per +6	70 [75]	0.5	1 per +2	70 [50]	0.33	1 per +3
101-150	+6	100 [300]	1	1 per +1	100 [150]	0.5	1 per +2	100 [90]	0.3	3 per +10	100 [60]	0.2	1 per +5
151-200	+7	150 [350]	1	1 per +1	150 [175]	0.5	1 per +2	150 [105]	0.3	3 per +10	150 [70]	0.2	1 per +5
201-300	+8	200 [400]	0.5	1 per +2	200 [200]	0.25	1 per +4	200 [120]	0.15	3 per +20	200 [80]	0.1	1 per +10
301-500	+9	300 [450]	0.25	1 per +4	300 [225]	0.125	1 per +8	300 [135]	0.075	3 per +40	300 [90]	0.05	1 per +20
501-700	+10	500 [500]	0.25	1 per +4	500 [250]	0.125	1 per +8	500 [150]	0.075	3 per +40	500 [100]	0.05	1 per +20
701-1,000	+11	700 [550]	0.167	1 per +6	700 [275]	0.083	1 per +12	700 [165]	0.05	1 per +20	700 [110]	0.033	1 per +30
1,001-1,500	+12	1,000 [600]	0.1	1 per +10	1,000 [300]	0.05	1 per +20	1,000 [180]	0.03	3 per +100	1,000 [120]	0.02	1 per +50
1,500-2,000	+13	1,500 [650]	0.1	1 per +10	1,500 [325]	0.05	1 per +20	1,500 [195]	0.03	3 per +100	1,500 [130]	0.02	1 per +50
2,001-3,000	+14	2,000 [700]	0.05	1 per +20	2,000 [350]	0.025	1 per +40	2,000 [210]	0.015	3 per +200	2,000 [140]	0.01	1 per +100



This table is from *Rules Bit (GURPS): A Better Cost for ST and HP* (<https://www.gamesdiner.com/rules-nugget-gurps-better-cost-for-st/>) at T Bone's Games Diner ([www.gamesdiner.com](http://www.gamesdiner.com)).

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